



Launton Church of England Primary School



Art progression document

<p>EYFS</p>	<p>Nursery</p> <ul style="list-style-type: none"> Explore different materials freely, to develop their ideas about how to use them and what to make. Develop their own ideas and then decide which materials to use to express them. Explore different textures. Create closed shapes with continuous lines and begin to use these shapes to represent objects. Draw with increasing complexity and detail, such as representing a face with a circle and including details. <p>Explore colour and colour mixing.</p>		<p>Reception</p> <ul style="list-style-type: none"> Explore, use and refine a variety of artistic effects to express their ideas and feelings. Return to and build on their previous learning, refining ideas and developing their ability to represent them. Create different textures. Create collaboratively, sharing ideas and resources. Draw with increasing complexity and detail. Explore colour and colour mixing. 	
<p>Threshold concepts</p>	<p>Develop ideas</p>	<p>Master practical skills</p>		<p>Take inspiration</p>
<p>KS1 Milestone 1</p> <p>Year 1 Basic</p> <p>Year 2 Advancing/ Deep</p>	<ul style="list-style-type: none"> Respond to ideas and starting points. Explore ideas and collect visual information. Explore different methods and materials as ideas develop. 	<p><u>Paint</u></p> <ul style="list-style-type: none"> Use thick and thin brushes. Mix primary colours to make secondary colours. Add white to colours to make tints and black to make tones. Create colour wheels using primary and secondary colours. <p><u>Sculpture</u></p> <ul style="list-style-type: none"> Use a combination of shapes. Include line and texture. Use materials such as natural objects to create pattern, line and shape. <p><u>Textiles</u></p>	<p><u>Collage</u></p> <ul style="list-style-type: none"> Use a combination of materials that are cut, torn and glued. Sort and arrange materials. Mix materials to create texture. <p><u>Print</u></p> <ul style="list-style-type: none"> Use repeating or overlapping shapes. Mimic prints from the environment and/or those of artists studied. Use objects to create prints (e.g. fruit, sponges) Press, roll, rub and stamp to make prints. <p><u>Drawing</u></p> <ul style="list-style-type: none"> Draw lines of different lines and thicknesses. 	<ul style="list-style-type: none"> Describe the work of notable artists, artisans and designers. Use some of the ideas of artist studied to create pieces.

		<ul style="list-style-type: none"> • Use plaiting and twisting to create cords. • Use (paper) weaving to create patterns. • Join materials using glue and/or a stitch. 	<ul style="list-style-type: none"> • Colour (own work) neatly, following the lines. • Show pattern and texture by adding dots and lines. 	
<p>LKS2 Milestone 2</p> <p>Year 3 Basic</p> <p>Year 4 Advancing/ Deep</p>	<ul style="list-style-type: none"> • Collect information, sketches and resources. • Adapt and refine ideas as they progress. • Explore ideas in a variety of ways. • Comment on artworks using visual language. 	<p><u>Paint</u></p> <ul style="list-style-type: none"> • Use a number of brush techniques using thick and thin brushes to produce shapes, textures, patterns and lines. • Mix colours effectively. • Use watercolour paints to produce washes for backgrounds then add detail. • Experiment with creating mood with colour. <p><u>Sculpture</u></p> <ul style="list-style-type: none"> • Create and combine shapes to create recognisable forms that convey feeling, expression or movement. • Use clay and other mouldable materials. <p><u>Textiles</u></p> <ul style="list-style-type: none"> • Create weavings. • Thread a large eyed needle. • Shape and stitch materials. 	<p><u>Collage</u></p> <ul style="list-style-type: none"> • Select and arrange materials for a striking effect. • Ensure work is precise. • Use coiling, overlapping, tessellation, mosaic and montage. <p><u>Print</u></p> <ul style="list-style-type: none"> • Use layers of two or more colours. • Replicate patterns in natural or built environments. • Make printing blocks (e.g. from coiled string glued to a block). • Make precise repeating patterns. <p><u>Drawing</u></p> <ul style="list-style-type: none"> • Use different hardnesses of pencil to show line, tone and texture. • Sketch lightly (no need to use a rubber to correct mistakes). • Use shading to show light and shadow. • Use hatching and cross hatching to show tone and texture. 	<ul style="list-style-type: none"> • Replicate some of the techniques used by notable artists, artisans and designers. • Create original pieces that are influenced by studies of others.
<p>UKS2 Milestone 3</p>	<ul style="list-style-type: none"> • Collect information, sketches and resources and present ideas imaginatively in a sketchbook. 	<p><u>Paint</u></p> <ul style="list-style-type: none"> • Sketch (lightly) before painting to combine line and colour. • Create a colour palette based upon colours observed in the natural or built world. • Use the qualities of watercolour to create visually interesting pieces. 	<p><u>Collage</u></p> <ul style="list-style-type: none"> • Mix textures (rough and smooth, plain and patterned). • Combine visual and tactile qualities. <p><u>Print</u></p> <ul style="list-style-type: none"> • Build up layers of colour. 	<ul style="list-style-type: none"> • Give details (including own sketches) about the style of some notable artists, artisans and designers.

<p>Year 5 Basic</p> <p>Year 6 Advancing/ Deep</p>	<ul style="list-style-type: none"> • Use the qualities of materials to enhance ideas. • Spot the potential in unexpected results as work progresses. • Comment on artwork with a fluent grasp of visual language. 	<ul style="list-style-type: none"> • Combine colour tone and tints to enhance the mood of a piece. • Use brush techniques and the qualities of paint to create texture. • Develop a personal style of painting, based on ideas from other artists. <p><u>Sculpture</u></p> <ul style="list-style-type: none"> • Show lifelike qualities and real-life proportions or, if abstract, provoke different interpretations. • Use tools to carve and add shape, texture and pattern. • Combine visual and tactile qualities. • Use frameworks to provide stability and form. <p><u>Textiles</u></p> <ul style="list-style-type: none"> • Show precision in techniques. • Choose from a range of stitching techniques. • Combine previously learnt techniques to create pieces. 	<ul style="list-style-type: none"> • Create an accurate pattern, showing fine detail. • Use a range of visual elements to reflect the purpose of the work. <p><u>Drawing</u></p> <ul style="list-style-type: none"> • Use a variety of techniques to add interesting effects (e.g. reflections, shadows, direction of light) • Use a choice of techniques to depict movement, perspective, shadows and reflection). • Choose a style of drawing suitable for the work (e.g. realistic or impressionistic). • Use lines to represent movement. 	<ul style="list-style-type: none"> • Show how the work of those studied was influential in society and to other artists. • Create original pieces that show a range of influences and styles
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